



## Composition for Film and Video Games major 2026 transitional plan

The following advice applies to students who commenced in the Bachelor of Music in 2024 or prior. This planner will assist you in the completion of your major.

If you have questions about this plan or need help to map out the remainder of your study, please contact either the [CASS Student Office](#), or the convener for this major. The convener for the Composition for Film and Video Games major is Dr Pat O'Grady - [Pat.OGrady@anu.edu.au](mailto:Pat.OGrady@anu.edu.au)

## Changes to the Composition for Film and Video Games major:

Review your studies and tick off the courses you have completed. If a course is no longer offered see advice for alternatives below.

This information should be read in conjunction with the program requirements for the [Bachelor of Music](#).

**This major requires the completion of 48 units, which must include:**

**42 units from the completion of the following course(s):**

Course Code	Title	Advice
MUSI1111	Composition, Arranging, and Sound Design 1	This course has been re-named as <b>MUSI1111 Foundations of Composition</b> .
MUSI1112	Composition, Arranging, and Sound Design 2	This course was re-named as <b>MUSI1112 Composing for Ensembles</b> in 2025 and has been disestablished from 2026. If you have already completed this course, it will still be counted. If you have not completed this course, you may complete <b>MUSI2232 Topics in Music Technology</b> . This course may be taken multiple times, provided you enrol in a different topic in each instance/semester.
MUSI2209	Music Recording and Production Techniques	

MUSI2223	Composition, Arranging, and Sound Design 3	These courses were disestablished from 2025. If you have already completed these courses, they will still be counted. If you have not completed them, you can substitute <b>MUSI2229 Composition: Methods and Craft</b> . This course may be taken multiple times, provided you enrol in a different topic in each instance/semester.
MUSI2224	Composition, Arranging, and Sound Design 4	
MUSI2226	Composition for Film and Video Games	This course was disestablished from 2025. If you have already completed this course, it will still be counted. If you have not completed this course, you may complete <b>MUSI1114 Composing for Film and Video Games</b> . You cannot complete MUSI1114 if you have completed MUSI2226.
MUSI2227	Music, Sound and the Moving Image	

**6 units from the completion of the following course(s):**

Course Code	Title	Advice
ANIP3003	Australian National Internships Program Internship A	
MUSI3309	Music and Digital Media	This course has been re-named as <b>MUSI3309 Digital Music: Platforms, Content and AI</b> from 2026.
MUSI3317	Popular Music: In Culture and in Context	This course has been re-named as <b>MUSI3317 Music and Politics</b> from 2026.
MUSI3321	Songwriting: concepts and craft	This course was disestablished from 2025. If you have already completed this course, it will still be counted. If you have not completed this course, you may complete <b>MUSI2230 Songwriting: Concepts and Craft</b> . You cannot complete MUSI2230 if you have completed MUSI3321.